**Classes and methods**

**class ant:**

Attributes:

1. Size
2. Ant type
3. Color

**class anteater:**

Attributes:

1. Animal´s name
2. Hunger level
3. consumed ants

**class food**

Attributes:

1. Amount
2. Availability
3. Ubication

**class Area**

Attributes

1. width
2. length
3. location

**class nest**

Attributes

1. ability
2. size
3. location